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Introduction

The first chapter is about the technical background of the functions and features that will be introduced in the following chapters. These are important to understand what is happening and why in a VINX network.
1.1. Network Properties

Network-based AV products use different network protocols for different operations. The network protocol can be UDP/IP and TCP/IP; the transmission mode can be Broadcast, Unicast, and Multicast. These network protocols should be familiar to any network engineer. Because our network-based AV solutions bridge the gap between the audio-visual (AV) and information technology (IT) worlds, Lightware suggests involvement of both AV and IT departments in any installation.

Lightware products are designed to be plug-and-play. The figures in the next section illustrate the basic installation of one Decoder and one Encoder. A video source provides the digital video content for the Encoder which converts it to Ethernet packets and sends it to the attached Decoder. The Decoder reconstitutes the video with synchronized audio for presentation to the attached display.

**Point-to-point vs Network Connection**

VINX Encoders and Decoders have two typical applications:
- Point-to-point connection
- Point-to-multi point connection

**Point-to-point Connection (Unicast mode)**

Unicast transmission mode uses a one-to-one association between the source and the destination: each destination address uniquely identifies a single Decoder endpoint.

**Point-to-Multi Point Connection (Multicast mode)**

Multicast transmission mode uses a one-to-one or one-to-many association; multicast datagrams are forwarded simultaneously in a single transmission to many recipients through an L2 switched network. There can be multiple encoders in a L2 subnet. The decoders have to be in the same subnet.

**Unicast Routing**

The packet forwarding requirement of the VINX devices for point-to-point connection is the unicast switching. Please note that the unicast mode is not the default setting of the Encoder and Decoder, users have to set it in the devices.

**Managed Switch for Multicast Routing**

In TCP/IP terminology Layer 2 is the data link layer that is responsible for splitting the information coming from higher layers in the TCP/IP stack into Ethernet frames. An Ethernet frame includes, among others, labeling information with source and destination physical addresses (called source and destination MAC address). These physical addresses uniquely identify the source and destination physical devices (e.g. a VINX Encoder and a VINX Decoder). Ethernet frames provide error resilience by incorporating a redundancy check field through which transmission errors can easily be detected. The device that uses only the physical address information found in the Ethernet frame to forward a packet from one of its input ports to one or more of its output ports is an unmanaged switch.

A managed switch, on the other hand, can handle the traffic and forward input packets to output packets by utilizing information from higher layers. This gives the managed switch more flexibility and also allows for more sophisticated functions, like multicast forwarding. Since even a simple VINX network, where one VINX Encoder supplies more VINX Decoders, relies on multicasting, a multicast capable switch (i.e. a managed one) is mandatory. If non-managed switches transmit the multicast packages, the multicast traffic is usually broadcasted over all interfaces.
1. Introduction

Installation and Network Setup Guide for VINX – Application Notes

Managed Switch Properties in Details

IGMPv2

IGMPv2 is version 2 of the Internet Group Management Protocol. This protocol is used by end-point devices to signal their interest in receiving a specific multicast content via subscribing to the multicast group corresponding to the content. Using IGMPv2 packets, the end-point devices can send a leave message to indicate that they are no longer interested in receiving the stream of the multicast group. Moreover, a multicast capable router can periodically poll the end-point devices on its interfaces which multicast streams they are interested to receive. The answer to such a query is called a membership report. IGMPv2 must be supported by the managed switch.

IGMP Snooping

IGMP snooping is a feature that allows the switch to monitor IGMP traffic when enabled. The information collected from the IGMP packets is used by the managed switch to determine which interfaces the multicast traffic should be forwarded to. In other words, IGMP snooping is used to conserve bandwidth by allowing the switch to forward multicast traffic to those interfaces where it is really required.

IGMP Fast Leave

IGMP fast leave (or immediate leave), when configured, reduces the amount of time it takes for the managed switch to stop sending multicast traffic (corresponding to a multicast group defined by a multicast address) to an interface, where all end-point devices that used to be interested in a stream have sent an IGMP leave message. Without fast leave being enabled, the managed switch would first send out a query message and then would stop forwarding when no end-points answered within a pre-specified time interval. If fast leave is enabled, the switch stops forwarding the traffic without sending a query message.

IGMP Querier

In order for IGMP snooping to work properly, IGMP messages must traverse in the subnet between managed switches. However, if there is no multicast capable router present periodically sending out query messages and receiving answers to those queries, IGMP messages are usually not forwarded upstream from one switch to another. By enabling the IGMP querier feature in a managed switch, the managed switch will act like a router and periodically query the devices in the subnet (even other managed switches) to send their membership reports. From those reports all of the listening switches with IGMP snooping enabled will be able to determine where multicast traffic should be sent to.

Multicast Filtering

Some control information from VINX devices is transmitted via multicast packets. However, these packets are not registered during certain startup intervals, or not registered at all. In order for all VINX devices in the subnet to receive such control information, multicast filtering must be set up, so that unregistered groups are forwarded to all interfaces on the managed switch.

Jumbo/Giant Frames

Ethernet frames consist of a header and a payload. Since the header has a fixed length (20 or 26 bytes) the bigger the payload, the higher the useful bandwidth is. Similarly, the higher the useful bandwidth, the better the picture quality of the encoded video stream will be. To maximize picture quality, the Ethernet frame size (and consequently, the payload) should be as high as possible. In a normal Ethernet frame, the payload can be at most 1500 bytes. An Ethernet jumbo frame, however, can carry up to 9000 bytes of payload.

Hardware Requirement:
- 1 GbE Layer 3 (L3) switch or managed L2 switch

Why is it important?

By default, Lightware Video-over-IP Encoders and Decoders use multicast packet forwarding. The switches in the network shall offer the following capabilities:
- IGMPv2
- IGMP snooping
- IGMP fast leave
- IGMP Querier
- Multicast filtering
- 9k MTU - Jumbo/Giant frames
Since the goal of the transmission is to provide the best possible picture quality in all circumstances, the VINX Encoder device produces Ethernet jumbo frames. Thus, the handling of jumbo frames has to be enabled in the managed switches.

**Trunk Port / Multicast Router / MRouter / Router Port / IGMP Querier Mode**

Configures a static connection to a multicast router. Trunk port or Multicast router port (mrouter port or router port) is where the Multicast Router option is enabled.

Two critical things occur when the switches know about a multicast router port:

- The switch "relays" the IGMP reports from the receivers to the multicast router port, which means that the IGMP reports go toward the multicast router.
- The switch sends the multicast stream out its multicast router port.

### 1.2. Configuration Samples

**Single One Switch (10x10)**

**Layout**

```
<table>
<thead>
<tr>
<th>Switch</th>
<th>Enc1, Enc2, ..., Enc10</th>
<th>Dec1, Dec2, ..., Dec10</th>
</tr>
</thead>
<tbody>
<tr>
<td>Control laptop</td>
<td>Enc1, Enc2, ..., Enc10</td>
<td>Dec1, Dec2, ..., Dec10</td>
</tr>
</tbody>
</table>
```

**Settings**

- **Enc1, Enc2, ..., Enc10**: the Encoders (10) connected to the switch.
- **Dec1, Dec2, ..., Dec10**: the Decoders (10) connected to the switch.
- **IGMP v2 Snooping**: Enabled.
- **Immediate Leave**: Enabled, on each port.
- **Querier**: Enabled.
- **Trunk Port**: Disabled.

**Switch Stacking (20x20)**

**Layout**

```
<table>
<thead>
<tr>
<th>Switch 1</th>
<th>Enc1, Enc10</th>
<th>Dec1, Dec10</th>
</tr>
</thead>
<tbody>
<tr>
<td>Control laptop</td>
<td>Enc1, Enc10</td>
<td>Dec1, Dec10</td>
</tr>
<tr>
<td>Switch 2</td>
<td>Enc1, Enc10</td>
<td>Dec1, Dec10</td>
</tr>
</tbody>
</table>
```

**Settings**

- **Enc1, Enc2, ..., Enc10**: the Encoders (20) connected to the switch.
- **Dec1, Dec2, ..., Dec10**: the Decoders (20) connected to the switch.
- **Trunk**: a point-to-point link between the device and another network device. The bandwidth of Trunk is the key parameter to determine how many Encoder can work simultaneously. If one Encoder requires 1Gbps network bandwidth, then 10 Encoders require 1 x 10 = 10Gbps Trunk port bandwidth. Since an Ethernet switch nowadays runs full duplex mode, a 10Gbps Trunk port can provide 10Gbps upstream and 10Gbps downstream bandwidth.
- **IGMP v2 Snooping**: Enable.
- **Immediate Leave**: Enable, on each port except Trunk port.
- **Querier**: Enable.
- **IGMP Proxy**: Disable.
- **Trunk port**: Must only enable on one end of Trunk i.e. choose either port #M of Switch 1 or port #N of Switch 2.
Switch Stacking (100x100)

Layout

Switch 1

Switch 2

Switch 3

Switch 4

Switch 5

Switch 6

Switch 7

Switch 8

Switch 9

Switch 10

Control laptop

10G

Switch with 10G ports

Settings

- Enc_n, Enc_2, ..., Enc_10: the Encoders connected to the switch #n.
- Dec_n, Dec_2, ..., Dec_10: the Decoders connected to the switch #n.

Settings of the 10G switch

- IGMP v2 Snooping: Enable.
- Immediate Leave: Disable.
- Querier: Enable.
- IGMP Proxy: Disable.
- Trunk port: Disable.

Settings of the 1G switch

- IGMP v2 Snooping: Enable.
- Immediate Leave: Enable on each port except Trunk port.
- Querier: Enable.
- IGMP Proxy: Disable.
- Trunk port: Enable only on the port connect to 10G switch.
Switch Stacking – Few Encoders, Many Decoders

**Layout**

- **Control laptop**
- **Switch 1**
  - Enc1, Dec2, ..., Dec10
  - 10G
  - Trunk port
- **Switch 2**
  - Enc1, Dec2, ..., Dec10
  - 10G
  - Trunk port
- **Switch 3**
  - Enc1, Dec2, ..., Dec10
  - 10G
  - Trunk port
- **Switch 4**
  - Enc1, Dec2, ..., Dec10
  - 10G
  - Trunk port
- **Switch 5**
  - Enc1, Dec2, ..., Dec10
  - 10G
  - Trunk port
- **Switch 6**
  - Dec1, ..., Dec10
  - 10G
  - Trunk port
- **Switch 7**
  - Dec1, ..., Dec10
  - 10G
  - Trunk port
- **Switch 8**
  - Dec1, ..., Dec10
  - 10G
  - Trunk port
- **Switch 9**
  - Dec1, ..., Dec10
  - 10G
  - Trunk port
- **Switch 10**
  - Dec1, ..., Dec10
  - 10G
  - Trunk port

**Settings**

- **Enc1, Enc2, ..., Enc10**: the 5 Encoders connected to the switch #n. The number of the Encoders is limited by the sum of bandwidth of the Encoders, which cannot exceed Trunk bandwidth. Up to 20 Encoders can be extended if Trunk works at 20Gbps.
- **Dec1, Dec2, ..., Dec10**: the 100 Decoders connected to the switch #n.
- **IGMP v2 Snooping**: Enable.
- **Immediate Leave**: Enable on each port except the Trunk port.
- **Querier**: Enable.
- **IGMP Proxy**: Disable.
- **Trunk port**: Switch 2-10, enabled only on the port connected to Switch(n-1).
1. Introduction

Switch Stacking – Many Encoders, Few Decoders

**Layout**

- **Control laptop**
- **Switch 1**
- **Switch 2**
- **Switch 3**
- **Switch 4**
- **Switch 5**
- **Switch 6**
- **Switch 7**
- **Switch 8**
- **Switch 9**
- **Switch 10**

**Settings**

- **Enc\_1, Enc\_2, ..., Enc\_10**: the 100 Encoders connected to the switch #n.
- **Dec\_1, Dec\_2, ..., Dec\_10**: the 5 Decoders connected to the switch #n. The number of the Decoders is limited by the sum of the bandwidth of the Decoders, which cannot exceed Trunk bandwidth. Up to 20 Decoders can be extended if Trunk works at 20Gbps.
- **IGMP v2 Snooping**: Enable.
- **Immediate Leave**: Enable on each port except Trunk port.
- **Querier**: Enable.
- **IGMP Proxy**: Disable.
- **Trunk port**: Switch 2 ~ 10, enabled only on the port connected to Switch (n-1).

INFO: The Trunk bandwidth determines the maximum number of Encoders that can run simultaneously. If certain Decoders are not in use, the streaming can be suspended in the affected devices.
Configuration Steps - Ubiquiti EdgeSwitch 48 Lite

The following chapter is about the configuration of an Ubiquiti switch. The steps described here help to have a properly configured switch for a VINX network.
2. First Steps

2.1. Configuration Methods

You can arrange the settings in the following ways:

- Uploading a configuration file to the switch with the necessary settings in a browser window,
- Configuration over GUI: setting the parameters in a browser, or
- Change the parameters one-by-one by sending commands by a simple Terminal software (e.g. Putty).

2.1.2. Accessing the Switch

Factory default settings:

- IP address (if there is no DHCP server): 192.168.1.2
- User name: ubnt
- Password: ubnt

After a successful login you have the option to arrange the settings via the New or the Legacy interface. It can be selected from the upper right menu. Usually we use the legacy interface.

2.2. Uploading a Configuration File

If you have a config file containing the necessary settings, the easiest way is to upload it via the browser window. A configuration file with the necessary settings is available by the following link:

https://lightware.com/catalogsearch/result/?q=Vinx+Configuration+for+Ubiquiti+ES-EdgeSwitch-EdgeMax

Navigate to the System/Utilities/Transfer menu; press the desired button to upload a system configuration over HTTP, TFTP or FTP.

---

**ATTENTION!** If you upload the Startup configuration, do not press save, just restart the switch without saving.
2.3. Configuration over GUI

Connect to the switch as described in the Accessing the Switch section.

**Step 1: IGMP Snooping Global Configuration**

You have to enable IGMP Snooping globally; select the Switching / Snooping submenu and set as seen below:

![Configuration Interface](image1)

**Step 2: IGMP Querier Configuration**

Set the IGMP Snooping Querier option to Enabled in the Switching / IGMP Snooping submenu.

![Configuration Interface](image2)
Step 3: Fast Leave Configuration
Select the **Switching/IGMP Snooping/Interface Configuration** menu. Select the interfaces (ports) where VINX devices are connected; the settings can be done in one window and applied to all.

Step 4: IGMP Snooping VLAN Configuration
Select the **Switching/IGMP Snooping/VLAN Status** menu.

Step 5: Jumbo Frame Setting
Navigate to the **System /Port / Summary** submenu.

When this window is opened, you cannot see Jumbo Frame options. Select a port and press the **Edit** button. Set the **Maximum Frame Size** parameter to 9216; thus, jumbo frame will be revealed.
2.4. Configuration Commands

This section is about the commands of the configuration file, which can be downloaded from the following: https://lightware.com/catalogsearch/result/?q=Vinx+Configuration+for+Ubiquiti+ES-EdgeSwitch-EdgeMax

ATTENTION! The lines starting with an exclamation mark (!) are comments, which will not be processed.

Naming the switch

```
hostname "Lightware Switch 1 (Upstairs)"
```

The host name of the switch is defined between quotations marks for easier identifying.

```
network protocol none
```

Thus, the DHCP client is switched off, IP address will not be received from the DHCP server.

IP address settings

```
network parms 192.168.1.2 255.255.255.0 192.168.1.1
```

Structure: <switch IP address> <subnet mask> <gateway IP address> (divided by spaces).

Setting the querier in vlan 1

```
vlan database
set igmp querier 1 address 192.168.1.2
set igmp
set igmp fast-leave 1
set igmp querier 1
set igmp querier election participate 1
exit
ip http session hard-timeout 168
ip http session soft-timeout 60
ip http secure-session hard-timeout 168
ip http secure-session soft-timeout 60
configure
no device analytics
line console
exit
line telnet
exit
line ssh
exit
snmp-server sysname "Lightware Switch 1 (Upstairs)"
```

IGMP settings and Jumbo Frame global settings

```
set igmp
no set igmp header-validation
set igmp querier
set igmp querier address 192.168.1.2
```

Setting IGMP querier and IP address.

IGMP and Jumbo Frame also have to be set on ports, port settings

```
interface 0/1
set igmp
set igmp fast-leave
mtu 9216
lldp transmit-tlv port-desc
lldp transmit-tlv sys-name
lldp transmit-tlv sys-desc
lldp transmit-tlv sys-cap
lldp transmit-lldp
lldp notification
exit
```

The commands above must be sent to all interfaces from 0/1 to 0/52, with only the first line being different. These commands set the Fast leave and Jumbo frame settings. The lldp (LLDP) commands are in connection with the Link Layer Discovery Protocol, which is a vendor-neutral link layer protocol used by network devices for advertising their identity, capabilities, and neighbors on a local area network based on IEEE 802 technology, principally wired Ethernet.

Interface lag commands

```
interface lag 1
set igmp
set igmp fast-leave
mtu 9216
exit
```

The IGMP and Fast leave setting commands must sent to: interface lag 1 to lag 6.
3. Configuration Steps - Netgear M4300 series

The following chapter is about the configuration of a Netgear switch. The steps described here help to have a properly configured switch for a VINX network.
3.1. Preparation

3.1.1. Factory Reset

If the device has to be put into factory default state, press the hidden button on the left front side:

- When pressed for 2 sec or more, but less than 5 sec, the button will initiate a **soft reset** of the switch.
- When pressed for 5 sec or more, it will trigger a **factory reset** operation by restoring the switch to its factory default settings.

**Out Of Band (OOB) Port Setting**

If the device is in factory default state, DHCP mode is active. If no DHCP server is present, the IP address will be **192.168.0.239**.

3.1.2. Login

The device management is available over a browser via the OOB port or any Ethernet port.

- **Factory default IP address**: 192.168.0.239
- **Login name**: admin
- **Password**: blank (leave it empty). After login you will have to change the password (min. 8 characters long).

This is where you can set the IP address of the switch – we changed the IP address to **192.168.0.100**:

Save the changes by clicking in the upper right corner.

3.1.3. Firmware

First of all, please check the **firmware** of the device; if it is **12.0.11.8** or newer, you do not have to perform an upgrade. The mentioned version contains the “SET IGMP plus” command that is necessary for setting a proper VINX network and if the firmware is older, please perform the upgrade. It can be done by TFTP, SFTP, HTTP or USB.
You can see the new image in the switch:

Select the image with version 12.0.11.13, then reboot and restart:

IGMP Plus Mode is enabled by default in the new firmware:
3.2. Settings for a VINX Network

Multicast

With default settings the VINX network will work:

- IGMP plus mode: enable (default)
- Fast Leave-t: disable ➔ enable it
- IGMP snooping Administrativ mode: disabled ➔ enable it on all ports

Querier

You have to set Querier, check IGMP version 2.

Also here:
If you have stacked switches, you have to do it on the management switch. You can set all ports of the stack on the management switch.

Jumbo (Giant) Frame

Jumbo frame, Giant frame is set by default to 9198, which is ok.

IGMP Snooping Group Table

If VINX devices are not attached, this table is empty:
3.3. Stacking Switches

The information below is coming from the following official source:
https://kb.netgear.com/30332/M4300-Managed-Switch-Series-Stacking-Information

Netgear M4300 managed switch series can be stacked with other M4300 switches. Please see below for some important points to note when configuring M4300 stacks.

1. A stack can consist of a maximum of 8 x M4300 switches.
2. M4300 switches can only be stacked with other M4300 switches.
3. M4300 switches can be stacked using any of their 10G ports (copper or fiber) with the following limitations:
   - M4300-28G, M4300-52G, M4300-28G-PoE+ & M4300-52G-PoE+ can have up to 4 x 10G ports per switch configured for stacking.
   - M4300-8XF, M4300-12X12F, M4300-24X24F & M4300-96X can have up to 16 x 10G ports per switch configured for stacking.
4. The stack ports on an M4300 switch must be set to stack mode before the switch can be added to a stack. Note that the default mode for stack ports on an M4300 switch is ethernet mode.
5. Each M4300 in a stack must run the same firmware version.

3.3.1. How to Build an M4300 Stack Using the Web Management Interface

Step 1. Power on all M4300 switches with stacking cables disconnected.
Step 2. Connect to the web management interface of the intended management unit and log-in.
Step 4. Select the checkboxes beside the required stack ports (here we select ports 1/0/25 and 1/0/26).
Step 5. In the Configured Stack Mode column, select Stack from the drop down menu.
Step 6. Click Apply.
Step 7. Go to Maintenance - Save Config - Save Configuration. Select the checkbox to save the configuration and click Apply.
Step 8. Connect to the web management interface of the remaining switches and repeat steps 3 to 7.
Step 10. Connect the stacking cables.
Step 11. Power on the intended stack master. Wait until it boots (until the web management interface is available).
Step 12. Power on the remaining units. When each unit is booted, it joins the stack.

3.3.2. How to Build an M4300 Stack Using the Command Line Interface (CLI)

Step 1. Power on all M4300 switches with stacking cables disconnected.
Step 2. Connect via console to the intended management unit and log-in.
Step 3. Using the commands in blue below, go to stack global config mode, set the required ports to stack mode (here we set ports 1/0/25 and 1/0/26) and save the configuration.

```
(M4300-52G-PoE+) >enable
(M4300-52G-PoE+) #configure
(M4300-52G-PoE+) (Config)#stack
(M4300-52G-PoE+) (Config-stack)#stack-port 1/0/25 stack
(M4300-52G-PoE+) (Config-stack)#stack-port 1/0/26 stack
(M4300-52G-PoE+) (Config-stack)#exit
(M4300-52G-PoE+) (Config)#exit
(M4300-52G-PoE+) #save
```

Step 4. Connect via console to each of the remaining switches and repeat step 3.
Step 5. Power off all M4300 switches.
Step 6. Connect the stacking cables.
Step 7. Power on the intended stack master. Monitor through the console connection and wait for it to boot to the log-in prompt.
Step 8. Power on the remaining units. When each unit is booted, it joins the stack.

3.3.3. Side Notes for Stacking

- First you have to program stack ports unconnected. When all is configured, then you have to connect the units via stack ports.
- If you program the stack ports when they are connected, you will lose the connection to the stack member, you will only reach the stack manager and you will not reach the switch status of the stack member. This way you can program the stack manager only.
- The ready stack with led and connection states can be viewed on the manager switch only.
The stack should look like this:

Unplugged stack cable
If a stacking cable was unplugged, the things attached to the separated switches will be functionally fine. You can switch in crosspoint view. After replugging, all devices will be fine for a few minutes, with a decreased number of VINXes. A short while later the disconnected VINXes will be available and function perfectly.

Unplugged main on management switch (M4300-28G-PoE+)
See the screenshot below – M4300-28G-PoE+ is not present in the stack and the 24x24F became the Management switch.

A few minutes later every VINX reappears, and switching is ok. 24x24F remains as Management switch.
4. Configuration Steps - HP Aruba 2930F

The following chapter is about the configuration of an HP Aruba switch. The steps described here help to have a properly configured switch for a VINX network.
4. Configuration Steps - HP Aruba 2930F

Installation and Network Setup Guide for VINX – Application Notes

4.1. Preparation

This switch does not have a Graphical User Interface (GUI). Everything has to be done via Command Line Interface (CLI).

Initial Serial Connection:
Port settings are as follows: 9600 baud, data bit 8, stop 1, parity none.

Putty Configuration
The commands will be sent from a terminal software, e.g. PUTTY (https://www.putty.org/).

4.2. Configuration Steps

Initial Configuration

```
hostname "Aruba-2930F-8G-PoEP-2SFPP"
module 1 type jl258a
snmp-server community "public" unrestricted
vlan 1
  name "DEFAULT_VLAN"
  untagged 1-10
  ip address dhcp-bootp
  ipv6 enable
  ipv6 address dhcp full
exit
```

password manager
Login Credentials

User: admin
Password: admin

Entering Configuration Mode

1st: login
2nd: enable
3rd: configure

After this prop will look like this:

Aruba-2930F-8G-PoEP-2SFPP(config)#

In this mode you may enter the commands below.

Configuration Commands

ip igmp             - turning on igmp functions
ip igmp fastleave all - turning fast leave on (on all ports)
jumbo             - turning on jumbo (large) frames
untag all         - all traffic should be untagged
exit              - exit

Configuration Commands Explanation

ip igmp
ip igmp fastleave all
jumbo
untagged all
exit

Saving the Configuration

write memory

Checking the IGMP Status

show ip igmp
or
show ip igmp vlan 1
### Filtering unknown multicast

```bash
igmp filter-unknown-mcast
show ip igmp
```

### Factory Reset

1. Using pointed objects, simultaneously press both the Reset and Clear buttons on the front of the switch.
2. Continue to press the Clear button while releasing the Reset button.
3. When the Global Status LED begins to quickly flash in amber (after approximately 5 seconds), release the Clear button. The switch will then complete its boot.
Network Analysis

This chapter is about Troubleshooting if you encounter problems with a VINX network. Simple tools can be used to get and analyse the network data and find the root cause of bandwidth-management problems.
5. Network Analysis

5.1. The Benefits

The VINX network analysis helps you to verify whether network switch parameters are correct, and visually inspect the results of potentially incorrect parameters. The method's benefits are demonstrated in the example below.

Participants

- 5 VINX devices in a stacked switch setup:
  - 3 Encoders on the top switch,
  - 1 Decoder and 1 Encoder on the bottom switch.
- A control laptop (workstation) with:
  - Lightware Device Controller (LDC) software,
  - Wireshark Network Analyzer,
  - Microsoft Excel.
- One port of the top switch is set to port mirroring:
  - The source of the mirroring function is the trunk port of the top switch.

With this setup we can see that instead of IGMP Querying, which is an important feature for stacked switch setups, IGMP Routing function sends all the traffic across the trunk port. This is a problem, because in this setup only one encoder's traffic from the top switch should go through the trunk line. But the IGMP routing function sends every VINX encoder's traffic across the trunk line, which can overload the maximum capacity of the trunk line.

5.1.1. Wireshark Report

During the Wireshark capture, we notice a significantly higher data traffic than expected. In the captured packet list, we can see that multiple Multicast Group traffic is being sent through the port. We can see four Multicast Group traffic flows (see the Destinations): 225.2.0.4, 225.2.0.7, 225.2.0.9 and 225.2.0.15. In a correct network setup with IGMP Query, only the 225.2.0.4 traffic should be in this flow.

With the I/O Graph settings, we can see that 75% of the network traffic through the trunk port is unexpected. Using the methods described below to adjust the display filters, we can easily identify which data traffic uses significant network bandwidth on the trunk line. This unnecessary, high traffic can cause signal issues on Multicast Group traffic 225.2.0.4, because the trunk overload may result in packets being dropped or missing.
5. Network Analysis

5.1.2. Excel Pivot Analysis

Using the Pivot table Analysis, it is easy to recognize that besides the desired Multicast Group traffic 225.2.0.4, there are four other devices that send data through the trunk line. A screenshot of such a table is helpful for the support team to understand the possible issues when attached to the system drawing and flow chart.

In this simplified example table, we can see a device with 0.0.0.0 IP address (marked red), sending IGMPv2 protocol messages to Multicast Group 224.0.0.1. This is a router device that should not be present in the system, as it causes Multicast Traffic management issues.

The four devices (marked light red) are still present, but this time none of those are sending significant traffic, because there is no video signal on those devices. This indicates that there are no issues in the system at the moment, however, this will not be a permanent condition. Any time when those devices receive a video signal, they will most likely impact the traffic and can potentially overload the trunk line and cause signal quality issues later.
5.2. Step by Step Instructions

The following description is about the monitoring and analysis of the network traffic among VINX devices. The mentioned tools and methods help to see potentially incorrect settings of a VINX network.

5.2.1. Preparations

You will need the following softwares:
- Wireshark Network Analyzer (v3.4.1 is used in the examples) – download from here,
- Microsoft Office Excel (MS Office 365 is used in the examples).

Install the softwares above on a PC/laptop and make sure you are connected to the same network as the VINX devices.

5.2.2. Data Collection

Step 1 – Interface Settings

Start Wireshark and go to Capture > Options submenu and select the Input tab.

To reduce the size of the capture file, it is preferred to reduce the maximum amount of data that the software would store for each captured packet. For optimal analysis we recommend to capture the IP header data, but not the content of the IP payload. Check and take note of the interface that shows communication. Select the interface and double click on the Snaplen value (standard value is "default"), set it to 60 (60 bytes).

Optional: On the Options tab you can enable display of the capture information on the screen in real time in a separate window. This can help if the real-time updating of packets slows down the computer’s response when capturing very high traffic data (e.g. 1080p or higher resolution video stream). If the computer you use has a very slow response during capture, this is most likely because of the the screen refreshing. In this case, you can turn off the Update list of packets in real-time and the Automatically scroll during live capture options.

When the capture starts, the main screen will not show the captured traffic lines, instead the capture information window will show a simplified graph of the traffic details. This helps the computer’s response to capture high traffic data.

INFO: When the real-time capture options mentioned above are disabled, you cannot use the I/O Graph function until the capture stops and the main window displays the captured data lines on the screen.
5. Network Analysis

Installation and Network Setup Guide for VINX – Application Notes

Step 2 – Time Display Settings

To change the capture screen’s Time parameter, go to View > Time Display Format, and select the Seconds Since Beginning of Capture value and Seconds as unit. Seconds and Tenths of a second are preferred for Excel pivot, as Excel is currently limited to 16384 columns.

Step 3 – Column Settings

To change the columns shown (and later visible in Excel), go to Edit > Preferences and select Appearance > Columns option. You can add a column by clicking the + button in the lower left corner. To rename the column, double click on the Title cell, and edit the name (free text). To change the value of the column, double click on the Type cell, and select the preferred value. The preferred list of columns for AV over IP analysis are shown in the screenshot below:

The same menu can be reached by right-clicking in the column title row cell in the capture window:
Step 4 – Graphical Settings

To configure the graphical representation of the software during or after the capture process, go to **Statistics > I/O Graphs**.

At the I/O Graph screen select the Graph line you would like to change. E.g. you can add a new Graph by clicking the + button:

Double click on the **Display Filter** cell to change the filter. When the cell’s color is red, the entered filter is incorrect; when it is green, it is correct. When you start typing, the software will show the possible entries starting with the characters you enter.

Typically used filters: udp, tcp, icmp, igmp, arp

Filters also helpful for AV over IP products:
- `ip.addr==xxx.xxx.xxx.xxx` (e.g. a known multicast group address 225.2.0.1) – shows all packets sent to this group
- `ip.src==xxx.xxx.xxx.xxx` (e.g. a known VINX product IP address: 192.168.1.50) – shows all packets from this IP address

Double click on the **Color** tab to open the default windows color palette to select the preferred color of the graph.

Double click on the **Style** cell to change the graph style. Stacked Bar is preferred for such a graph.

Double click on the **Y Axis** cell to change the data value shown. Preferred values for AV over IP are Bytes (total bytes captured) or Packets (number of packets captured).

It is possible to change the **X Axis** time interval by selecting the preferred value.
5. Network Analysis

5.2.3. Deep Analysis with MS Excel

Step 1 – Import Data

Start Microsoft® Office® 365 Excel and open a blank workbook. Go to Data, select “From Text/CSV”, and select the .csv file containing the capture from Wireshark.

When the file is loaded, click on Load in the pop-up window:
5. Network Analysis

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Step 2 – Create a Pivot Table

When the data table is loaded, select the entire table.

**TIPS AND TRICKS:** Hotkey sequence with A1 cell selected:
1. Ctrl + <arrow down>
2. Ctrl + Shift + <arrow up>
3. Ctrl + Shift + <arrow right>

Go to Insert, and click on the PivotTable icon to create a pivot table report. It is preferred to select “New Worksheet” in the pop-up window to select where the pivot table will be placed.

**TIPS AND TRICKS:** Once the pivot table is created, right click inside the pivot table area and select Pivot Table Options.

Step 3 – Pivot Table options

In the Layout & Format tab, in the cell next to the “For empty cells show” enter “0” to avoid empty cells and make sure the data is not skewed. In the Display tab, select the check box next to “Classic Pivot Table layout” to enable the drag & drop feature.

On the right side of the window the available Wireshark column names will appear. Drag and drop the values into the various cells of the pivot table to create the analysis table.

The preferred view is:
- In the Column Fields place the “Time” parameter (optional).
- In the Value Fields, place the “Length” parameter.
- In the Row Fields, place Protocol, Source address, Destination address, Source port, Destination port.
Step 4 – Example table

You can use the filter button in the column headline to enable/disable values, e.g. protocols.

![Filter button](image.png)

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<th>Protocol</th>
<th>Source Port</th>
<th>Destination Port</th>
<th>Time</th>
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<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>Grand Total</th>
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